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C3 6.2.2

can use inverse operations to undo operations on a coordinate grid.

Inverse operations

multiplication \rightarrow division

$$\times 3 \rightarrow$$

triple the size

$$\div 3 \rightarrow \times \frac{1}{3}$$

$$\frac{3}{1} \rightarrow \frac{1}{3}$$

reciprocals
are the
multiplicative
inverse

$\times 1 =$ stays the same

\times larger than 1 = bigger

\times smaller than 1 = smaller

6-52

6-53

6-54

6-58